How to Visually Re-create a Mesh in Fusion360 for functioning 3d printing

How to Visually Re-create a Mesh in Fusion360 for functioning 3d printing - here I show you step by step how I did this.

Starting with a thingaverse file, I bring the mesh in and start to work on it in fusion. User parameters are constructed and the model is exported for 3d printing.

Here is the link to the file so you can open it in fusion, go step by step and get an understanding, and maybe even mix your own version! https://www.thingiverse.com/thing:3952580

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MUSIC CREDITS

[Diamond Dreams - Lewis The Funky Hip Fellow](https://soundcloud.com/lewis-the-funky-hip-fellow/tracks)

[Lunars Lake - Lewis The Funky Hip Fellow](https://soundcloud.com/lewis-the-funky-hip-fellow/tracks)

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